

The Receiver requires two connections. The first connection is to the track. Locate an appropriate place for your Stack of Lumbe preferably near your transformer. This will allow you to place your television near your throttle, to best simulate a real engineer position. There are two wires that extend through a hole in the bottom of the stack of lumber (one white, one green). These wires are to be connected to the track in the same way that the transformer is connected - ie. Soldered, Lock-on, etc. After running Rail Scoot you should try reversing the wires to insure that you have the best picture possible. \* (In two rail modeling, HO and Large Scale, when reversing the direction of the Locomotive in effect reverses this connection, it may require reversing the wires to the Receiver to maintain the best picture). Once you've connected the Receiver to the track you can connect it to a TV or VCR.

The black connection cable has a phono plug on one end, and an "F" type coaxial connector on the other. The phono plug fits in the jack on the Receiver and the "F" type connector screws onto a 75 ohm "F" type input jack that is common on most TV's and VCR's (see Figure A).

A 75 ohm to 300 ohm converter (matching transformer) is included in case your TV doesn't have an "F" type jack. Loosen the two screws where the antenna normally attaches, slide the two spade lugs of the converter under the antenna screws on the back of the TV (marked "VHF"), and retighten the screws. Then couple the "F" type connector to the converter (see Figure A).

Next, install a 9 volt Alkaline battery in the Receiver from the bottom by snapping it into the battery clip and tucking it into the area provided (see Figure B). Special care should be taken not to allow the battery clip to slip back into the Stack of Lumber. To extend battery life, leave the on/off switch in the off position unless you are operating Rail Scope.

